General Risk Assessment

| Equipment / Activity / Area being assessed | Thermal tile blowtorch <br> demonstration | Risk <br> Assessment No: |  |
| :--- | :--- | :--- | :--- |
| Location |  |  |  |
| Who is exposed? |  |  |  |
| Date of assessment: |  |  |  |
| Assessor's name: |  |  |  |
| Next Review date: |  |  |  |


|  | Hazard | Control Measures already in place to control the risk | What additional Control Measures are required? | Risk rating $(H, M, L)$ | Completed/ Escalated to: |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Burns caused by incorrect use of the blow torch. | Presenter will only point the blowtorch away from themselves and will never leave the blow torch on when not in use. Audience will be a minimum of 2 m away. Presenter will wear safety goggles. | Water to be on standby for immediate cooling. | $\begin{aligned} & L=2 \\ & S=3 \\ & R=6=L \end{aligned}$ |  |
| 2 | Burns caused by touching the heated tile. | Presenter will wait at least 20 seconds before touching the hot tile (if at all) and will initially touch it very briefly to gauge temperature. | Water to be on standby for immediate cooling. | $\begin{aligned} & L=2 \\ & S=3 \\ & R=6=L \end{aligned}$ |  |

## Risk Rating Scale

Risk = Likelihood of injury $\times$ Severity of injury
R = L x S
Low risk $=0-6$, Medium risk $=7-12$, High risk $=13-25$

|  |  | S = Severity of injury |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | No injury or illness (0) | Minor injury or illness (1) | First aid injury or illness (2) | "3 day" injury or illness (3) | Major injury or illness (4) | Fatality, disabling injury, etc (5) |
|  | Zero to very low (0) | 0 = Low | 0 = Low | 0 = Low | 0 = Low | 0 = Low | 0 = Low |
| $\bigcirc$ | Very unlikely (1) | 0 = Low | 1 = Low | 2 = Low | 3 - Low | 4 = Low | 5 = Low |
| I. ${ }^{\circ}$ | Unlikely (2) | 0 = Low | 2 = Low | 4 = Low | 6 = Low | 8 = Medium | 10 = Medium |
| - | Likely (3) | 0 = Low | 3 = Low | 6 = Low | 9 = Medium | 12 = Medium | 15 = High |
| 劲 | Very likely (4) | 0 = Low | 4 = Low | 8 = Medium | $12=$ Medium | $16=$ High | 20 = High |
| $\square$ | Almost certain (5) | 0 = Low | 5 = Low | $10=$ Medium | $15=$ High | $20=$ High | $25=$ High |

